Chapter 85: The Armies of Four Clones Lesser Absolutes

As the lesser Absolutes took their positions as the ultimate custodians of their respective inner worlds, they also began to raise powerful armies to serve under their command. These armies, vast and terrifying, would defend the inner realms and ensure the will of the Divine Triad was carried out with precision. Below are the forces led by each of the lesser Absolutes, each one tailored to the unique qualities of their respective domains.

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1. Umbraxis' Armies:

Umbraxis, the lesser Absolute born from the shadows of Umbralis, commands an army of unparalleled size and strength, each group crafted from the essence of darkness and shadow. The sheer scale of Umbraxis' forces outnumbers even the fierce warriors of Drakonar.

Shadow Sentinels: 200 Quintillion
These soldiers are the backbone of Umbraxis' army, born from pure shadow energy. They patrol the vast expanses of Umbralis, ensuring that the forces of darkness remain in check and the balance is preserved.

Ebon Knights: 150 Quintillion
The elite knights of the shadow realm, these warriors are forged from dark matter and imbued with shadow-infused armor and weapons. They are known for their unparalleled combat prowess and ability to wield the very essence of darkness as their weapon.

Spectral Reapers: 175 Quintillion
The deathly forces of Umbraxis, these ghostly entities are born from the spirits of the fallen, able to manipulate time and space to strike fear into their enemies. They excel at ethereal and necromantic tactics, capable of summoning vast hordes from the afterlife.

Abyssal Titans: 100 Quintillion
Massive, towering beings of pure shadow, these creatures are the ultimate physical force within Umbraxis' army. Their immense strength and towering forms make them nearly invincible on the battlefield.

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2. Drakonar's Armies:

While Drakonar's forces are not as vast as Umbraxis', they are formidable and powerful, representing the fiery and primal nature of the world of Draconis Eternus.

Dragon Lords: 50 Quintillion
Powerful draconic warriors, these beings are the leaders of the army. They embody the unyielding strength of dragons and wield fire-based magic to destroy all in their path. They lead from the frontlines and strike fear into their enemies.

Flame Wyrms: 60 Quintillion
These winged serpent-like creatures are infused with dragonfire, making them agile and highly destructive. They serve as both scouts and shock troops, bringing terror with every strike of their fiery breath.

Molten Behemoths: 75 Quintillion
Massive and resilient, the Molten Behemoths are living volcanoes, their bodies made of magma and rock. Their mere presence in battle creates devastation, and they are used as siege engines to break the strongest of fortifications.

Ember Hordes: 85 Quintillion
A relentless wave of fire-forged warriors, these beings are shaped from molten rock and are imbued with the ferocity of dragons. They charge into battle without hesitation, bringing destruction and chaos wherever they go.

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3. Vexillan's Armies:

Vexillan, born of the shadowy depths of Umbra Vexus, commands a highly disciplined and vast army that dwarfs the forces of Aetheron. His legions thrive in the shadow and operate with incredible precision.

Void Sentinels: 400 Quintillion
These elite warriors are formed from the deepest aspects of darkness and shadow. As the elite guardians of Vexillan, they are unparalleled in stealth and speed, capable of infiltrating enemy lines undetected.

Shrouded Knights: 350 Quintillion
These knights are armored in shadowy black armor and wield enchanted weapons capable of slicing through both physical and ethereal forms. Their skill in combat is unrivaled, and they are the shock troops of Vexillan's army.

Shadowborne Reapers: 375 Quintillion
Death itself serves within Vexillan's ranks. These ethereal entities are born from the very darkness of the void, tasked with draining the life force of their enemies. They are relentless in battle, reaping the souls of the fallen to add to Vexillan's growing power.

Dark Colossi: 200 Quintillion
Towering giants of pure shadow, the Dark Colossi are capable of crushing entire battalions under their immense strength. Their sheer presence on the battlefield is enough to instill fear and break the spirit of any foe.

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4. Aetheron's Armies:

While Aetheron's forces are incredibly strong, they are not as numerous as Vexillan's. These armies are created from the very essence of fire and wind, representing the primal chaos of Draconis Aetheris.

Storm Drakes: 75 Quintillion
These majestic creatures are infused with the power of both wind and fire. With wings capable of summoning violent storms and breath that scorches everything in its path, Storm Drakes lead the charge in Aetheron's battles.

Blaze Guardians: 90 Quintillion
Fire-wielding warriors, the Blaze Guardians are armored in molten metal and wield flame-imbued weapons. They are the protectors of Aetheron's forces, maintaining order and ensuring that the fiery essence of Draconis Aetheris is properly channeled.

Emberborn Titans: 100 Quintillion
Massive, towering figures of flame and ash, the Emberborn Titans serve as the heavy artillery of Aetheron's army. These colossal beings can unleash waves of fire with each step and bring devastation to even the most formidable of opponents.

Windfire Legionnaires: 150 Quintillion
A formidable group of soldiers who wield both fire and wind-based abilities. The Windfire Legionnaires are swift and deadly, striking with precision and overwhelming force. Their elemental mastery allows them to fight effectively in any condition.

In conclusion, Umbraxis leads an army that vastly outweighs Drakonar's, with the sheer number of his forces being nearly double in size. On the other hand, Vexillan's army stands as a great force, outnumbering Aetheron's by a significant margin. However, while numbers are important, the quality and strength of the warriors in each army are equally unmatched. The battles to come in these realms will be monumental, as each lesser Absolute's forces prepare to unleash their full might.